# 3D modeling in cultural heritage field in Kyrgyzstan

**Anthropology-Library collaboration** 

A. Abdykanova, J. Bekbalaeva

## **3D modeling**

#### Methods

- Photography (getting raw data)
- a) quadcopter, camera Canon Mark IV, tripod, recording tape
- b) use of DJI Intelligent Mode Flight, Pix4DPicture application
- Creating 3D models (processing)
- a) iMac (16+ Gb memory)
- b) working in Agisoft Photoscan, getting files obj. and pdf. format

## **Combination of quadcopter and camera photos** Methods

- Point of Interest in DJI Intelligent Flight Mode
- Same radius and height (min. 3 meters)
- Shooting the objects every 2 seconds
- Making two round flights at 45 and 75 degrees
- Applicable for small and large objects
- Better results if there are no obstacles (trees, neighboring buildings, poles, wires, etc.)

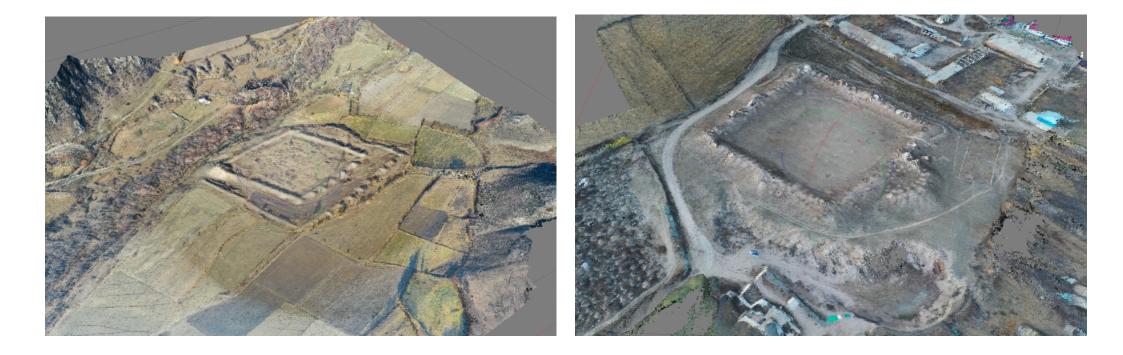
## **Results**

#### Historical buildings in Karakol on skecthfub.com



## **Results**

#### **Tosor and Karool-Dobo fortresses (VI-XII AD)**



## **Results**

#### **Rock with runic inscription**

